Who was your team and why did you take part in the hackathon?

Our team consisted of the XU Coding students Farouq, Karima and Niklas that synergized with the iOS developer Andreas and the UI designer Andre from T-Systems whereas the design thinking phase during the first day of the hackathon was lead by Senior Manager Carlo.

How did your team understand the objective of the hackathon?

Everyone took part to experiment to work with different people than usual and to enhance the existing solution of Tuban Xioung from Daimler.

What was the biggest challenge for your team?

Deciding on what features deliver value to the user that was hard to emphasize with, that were mostly women and very few men who fear unsafety in public. Moreover the developed solution had to have major differences between the other teams otherwise one would develop the same.

Which solution did your team develop?

We developed an app that lets you see safe places nearby and call for help in an emergency, reaching mostly stores and people that opt-inned to voluntarily help.

Which ideas would your team have liked to continue with more time?

Defnietly the voluntary help network because it has a great potential to disrupt conflict, emergency or general help handling. Not every occurence necessarily needs police to be involved.